

Did You Select the Right Tool for Testing Mobile Software



Are you confident that the tool you have selected to test your mobile software will support the mutations?

With the rising number of mobile application, software product companies face a provoking opportunity to magnify their market reach by offering mobile products.

Yet, the twin side of this opportunity is the danger associated with releasing a mobile product too soon, before all the major bugs have been discovered and fixed; today's consumers are so demanding that a poor experience with mobile can often lead them to reject the entire brand. This engenders tension within the mobile testing team. Naturally, mobile testing is vastly improved when you're working with the best possible tools.

Follows the checklist of specific areas to review the mobile testing tool:

Cost 'keep you customer happy by keeping the cost low' – Tool cost analysis includes maximizing automation (reducing costs), **support across multiple platforms, script reusability**, and total cost of ownership.

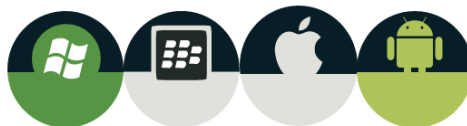


Hybrid tool combinations 'you can mix and match devices and emulators to enhance runs on different platforms'

Integration with Management Tool – 'you tool should speak easily to the management and the bug tracking tool'



Ease of Use, support from the vendor, reusability, cross-platform and cross-browser support are the other few criteria which should be considered.



Non Functional Support – Battery Consumption, Memory Usages, Memory Leaks, CPU Utilization, Bandwidth Usage, UI changes support, Localization are the non-functional elements which should be considered before selecting your testing tool.

**Mobile Testing Tool Comparison – [Click Here](#)
For Testing Your Mobile Application – [Click Here](#)**

Let us know the factors you consider the most while selecting the tool – **Please remark with your point of view**
Happy Testing!